

Packet Tracer - Configure and Verify NTP

Addressing Table

Device	Interface	IP Address	Subnet Mask
N1	NIC	209.165.200.225	255.255.255.0
R1	G0/0/0	209.165.200.226	255.255.255.0
R2	G0/0/0	209.165.200.227	255.255.255.0

Objectives

In this activity, you will configure NTP on R1 and R2 to allow time synchronization.

Background / Scenario

Network Time Protocol (NTP) synchronizes the time of day among a set of distributed time servers and clients. While there are a number of applications that require synchronized time, this lab will focus on correlating events that are listed in the system log and other time-specific events from multiple network devices. NTP uses the User Datagram Protocol (UDP) as its transport protocol. All NTP communications use Coordinated Universal Time (UTC).

An NTP server usually receives its time from an authoritative time source, such as an atomic clock attached to a time server. The NTP server then distributes this time across the network. NTP is extremely efficient. No more than one packet per minute is necessary to synchronize two devices to within a millisecond of each other.

It is very important to network security monitoring that these timestamps be accurate and consistent. If a hacker is able to disrupt or distort the time information provided by NTP, it can greatly impact detection and remediation of network security breaches.

NTP authentication can protect the network from NTP attack by verifying the time source. NTP uses MD5 encoded keys to verify the timestamps from the trusted time sources.

Instructions

Part 1: NTP Server

- Server N1 is already configured as the NTP Server for this topology. Verify its configuration under **Services > NTP**. Verify that key **1** and password **NTPpa55** are configured for authentication.
- From R1, ping N1 (209.165.200.225) to verify connectivity. The ping should be successful.
- Repeat the ping to N1 from R2 to verify connectivity to N1.

Part 2: Configure the NTP Clients

Cisco devices can be configured to refer to an NTP server to use to synchronize their clocks. It is important to keep time consistent among all devices. Configure R1 and R2 as NTP clients so their clocks are synchronized. Both R1 and R2 will use N1 server as their NTP server.

- Check the current NTP and clock settings as shown below. Verify the settings for R2.

```
R1# show ntp status
```

```
%NTP is not enabled.
```

```
R1# show clock detail
```

```
*0:1:53.745 UTC Mon Mar 1 1993
```

```
Time source is hardware calendar
```

- b. Configure R1 and R2 as NTP Clients. Use the **ntp server** command to specify an NTP server, as shown below:

```
R1# conf t
```

```
R1(config)# ntp server 209.165.200.225
```

- c. Configure NTP authentication on R1 and R2 using key 1 and password **NTPpa55**.

```
R1(config)# ntp authenticate
```

```
R1(config)# ntp trusted-key 1
```

```
R1(config)# ntp authentication-key 1 md5 NTPpa55
```

- d. Repeat this configuration on **R2**.

Part 3: Verify NTP settings

- a. Check the clocks on R1 and R2 again to verify that they are synchronized:

```
R1# show clock detail
```

```
12:7:18.451 UTC Wed Feb 3 2021
```

```
Time source is NTP
```

Note: When working on physical routers, allow a few minutes before R1 and R2 clocks are synchronized. With Packet Tracer, you can use the Fast Forward Time button to speed up synchronization.

Execute the same command on **R2**.

Are the clocks synchronized?

- b. Check the NTP status and NTP associations by using the following commands to verify NTP operation and configuration.

```
R1# show ntp status
```

```
Clock is synchronized, stratum 2, reference is 209.165.200.225
```

```
<Output omitted>
```

```
R1# show ntp associations
```

address	ref clock	st	when	poll	reach	delay	offset
disp							
*~209.165.200.225	127.127.1.1	1	13	64	377	1.00	-9.00
0.48							

* sys.peer, # selected, + candidate, - outlyer, x falseticker, ~ configured